



Kavin Cherdchanyapong

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Profile

A Professional organisational innovation development advisor with a mixture of integrated art and science expertise (Agile Marketing, Telecom, IT&System Development, Architecture&Design, Health Tech startup).
With the ultimate dream of implementing High-tech and High-touch innovative solutions to different organisations.

Education

2017 - 2018



Imperial College Business School, London, United Kingdom

MSc Strategic Marketing - Merit

Study: Reverse Engineering process of The Walt Disney Company: From Story to Product

2012 - 2017



Faculty of Architecture, Chulalongkorn University, Bangkok, Thailand

Bachelors of Architecture - Second-class Honours

Thesis Study: Telenor HQ office, Thailand

Experience

July 2021 - Present



Chulalongkorn Business School, Chulalongkorn University

Lecturer in Department of Marketing

Nov 2018 - June 2021



AIS Next Department, Advance Info Service (AIS) PCL

Product Owner - Innovation Development Specialist, NEXT (Innovation) Department

StarBooster (AppStore, PlayStore, Web Application)

Identify new potential business model in Telecommunication and Entertainment sectors under company 5G business strategies in using agile team, lean, flat team mindset (limited 40k\$ development and 40k\$ marketing campaign budgets in 12 months) proven with validated revenue of ~30k\$ throughout 6 strategic partnered campaigns

=== IT & Business side ===

- Lean traction testing and pre-prototyping product features to validate with real market need
- Software development in sprint basis (Agile Team) until POC (proof of concept) testing
- Supervise 3 members in UX/UI team to achieve visual identity of StarBooster Application, website, and production mood and tone
- UAT lead (user acceptance test) with IT development vendor
- Market research, market positioning, planning, and go-to-market execution strategy
- Supervise 2-4 flat team members to achieve micro tasks in fast-paced situations, successfully developed MVP within 2 months (web-app based)
- Work with Product Management Team in native application developing phase to launching phase in AppStore and PlayStore
- Supervise data engineer to design data structure, update StarBooster backend data to support overall objective of AIS business direction
- Curate potential deep tech innovation from local VC (Intouch Holdings PCL) to integrate APIs with core StarBooster Concept
- Partner with international players (Specifically Korean Entertainment Tech Startup) to create new business model and collaboration using VR/AR technology in entertainment domain
- Main contact points of international deep-tech startups and local VR and AR related companies

=== VDO Platform: Media and Entertainment Side ===

- Identify media consumption need of "high-net-worth" user in AIS Play and create a content acquisition plan for the segment
- Successfully develop a StarBooster fundraising business model concept to achieve "Profit Making through Video Platform Content" concept
- Successfully lead contract signing, business negotiation, content direction with Korean/Thai talent agencies to submit series of VOD content in AIS PLAY video platform (100k\$ contract value)
- Act as a Partner relationship manager of StarBooster product to sustain strategic partners (Kaosarn Entertainment: Thailand, Innertainment: Korea) to connect with AIS PLAY UGC strategy
- Create, Brief and Supervise creative agency to achieve specific KPIs in 3 StarBooster campaigns
- Supervise data and analytic team to optimise content acquisition cost, creating new KPI for AIS Play Video Platform in a data-driven approach; proven with lowest content acquisition cost and highest platform engagement indexes in SALT data management system
- Collaborate and Monitor digital and media agency to design and implement digital marketing strategy for the production
- Work across BUs (Innovation Team, VDO Platform Team, Marketing and Branding Team, and PR Team) to identify horizontal business model
- Key person to educate professors and students in college in AR/VR usecases and innovation in entertainment topic

Academic Services



Faculty of Communication Arts, Chula U
Curator & Moderator, Visiting Lecturer
"Riding the wave of disruptive technologies in entertainment"



Thai Health Promotion Foundation
Lecturer and Coach in Internal Innovation Program "Sandbox - Unlock Your Idea"



DBTM, Thammasat Design School
Visiting Judge in Master's Student Thesis



Department of Mental Health
Certified Deep Listener Builder Program
20th Annual International Mental Health Conference 2021 Guest Speaker



Sustainable Development, SWU
Hallyu Wave lecture & seminar topic

Brand Advised

